

Parametricity for Haskell with Imprecise Error Semantics

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TLCA'09

¹Supported by the DFG under grant VO 1512/1-1.

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Applications

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Reasoning in Haskell: An Example

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takeWhile :: ( $\alpha \rightarrow \text{Bool}$ )  $\rightarrow [\alpha] \rightarrow [\alpha]$ 
takeWhile p []      = []
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For every choice of p , f , and l :

$$\text{takeWhile } p (\text{map } f l) = \text{map } f (\text{takeWhile } (p \circ f) l)$$

Provable by induction.

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`takeWhile :: ($\alpha \rightarrow \text{Bool}$) $\rightarrow [\alpha]$ $\rightarrow [\alpha]$`

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- ▶ **let** loop = loop
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Traditionally, all error causes subsumed under “ \perp ”.

Better, explicit distinction. Like:

Ok v : nonerroneous

Bad “...” : finitely failing

\perp : nonterminating

Naive Propagation of Errors

- ▶ `tail` $[1/0, 2.5] \rightsquigarrow Ok ((Ok\ 2.5) : (Ok\ []))$

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Dependence on evaluation order leads to considerably less freedom for implementors to rearrange computations, to optimise!

Imprecise Error Semantics [Peyton Jones et al., PLDI'99]

Basic idea:

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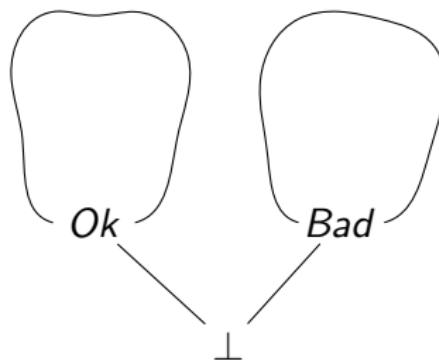
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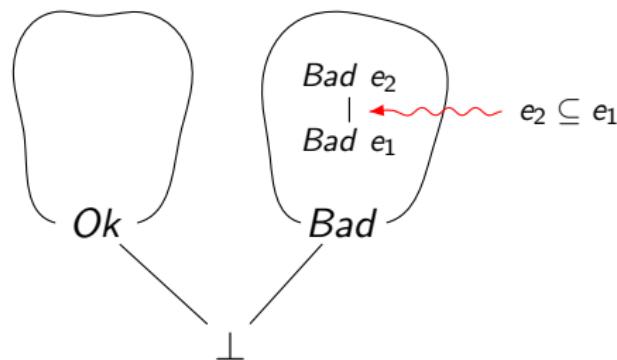
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Actual Propagation of Errors:

- ▶ $(\text{error } s_1) + (\text{error } s_2) \rightsquigarrow \text{Bad } \{s_1, s_2\}$

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- ▶ $\text{case } (\text{error } s_1) \text{ of } \{(x, y) \rightarrow \text{error } s_2\} \rightsquigarrow \text{Bad } \{s_1, s_2\}$

Impact on Program Equivalence

“Normally”:

$$\text{takeWhile } p (\text{map } f l) = \text{map } f (\text{takeWhile } (p \circ f) l)$$

where:

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`takeWhile (null ∘ tail) (error s)` \rightsquigarrow *Bad {s, "empty list"}*

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Now, imagine this in the following program context:

```
catchJust errorCalls (evaluate ...)  
  ( $\lambda s \rightarrow$  if  $s ==$  "empty list"  
   then return [[42]]  
   else return [])
```

How to Revise Free Theorems?

[Wadler, FPCA'89] : for every $g :: (\alpha \rightarrow \text{Bool}) \rightarrow [\alpha] \rightarrow [\alpha]$,

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- ▶ $p \neq \perp$ and
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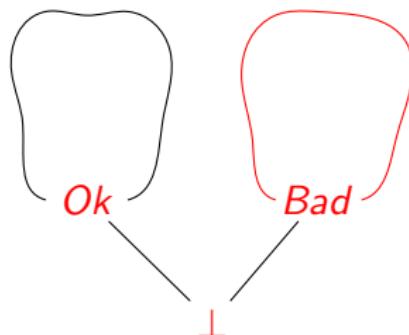
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What are corresponding conditions “in real” ?



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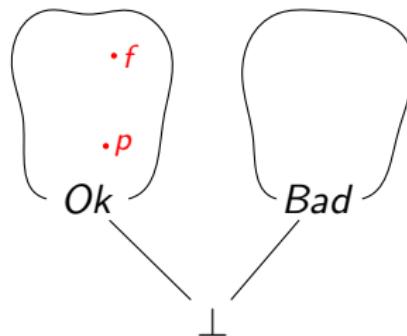
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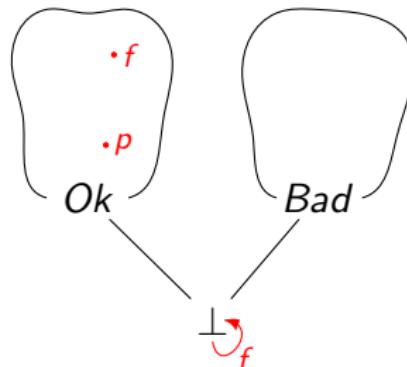
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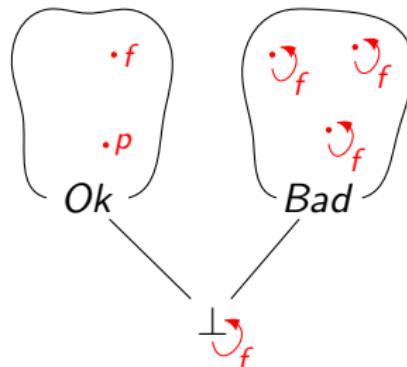
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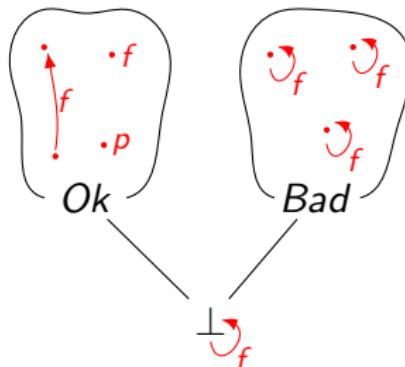
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