

Semantics and Pragmatics of New Shortcut Fusion Rules

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Classical Shortcut Fusion [Gill et al. 1993]

Example: $upTo\ n = go\ 1$

```
where go i = if i > n then []
      else i : go (i + 1)
```

$$sum [] = 0$$

$$sum (x : xs) = x + sum xs$$

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Problem: Expressions like

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require explicit construction of intermediate results.

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Problem: Expressions like

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require explicit construction of intermediate results.

Solution:

1. Write $upTo$ in terms of $build$.
2. Write sum in terms of $foldr$.
3. Use the following fusion rule:

$foldr\ h_1\ h_2\ (build\ g) \rightsquigarrow g\ h_1\ h_2$

Circular Shortcut Fusion [Fernandes et al. 2007]

Producing intermediate results:

$$\begin{aligned} buildp :: (\forall a. (b \rightarrow a \rightarrow a) \rightarrow a \rightarrow c \rightarrow (a, z)) \rightarrow c \rightarrow ([b], z) \\ buildp\ g = g\ (:) \ [] \end{aligned}$$

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$$\begin{aligned} filterAndCount &:: (b \rightarrow \text{Bool}) \rightarrow [b] \rightarrow ([b], \text{Int}) \\ filterAndCount\ f &= buildp\ \dots \end{aligned}$$

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Consuming intermediate results:

$$\begin{aligned} pfold &:: (b \rightarrow a \rightarrow z \rightarrow a) \rightarrow (z \rightarrow a) \rightarrow ([b], z) \rightarrow a \\ pfold\ h_1\ h_2\ (bs, z) &= foldr\ (\lambda b\ a \rightarrow h_1\ b\ a\ z)\ (h_2\ z)\ bs \end{aligned}$$

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$$normalise :: ([Int], Int) \rightarrow [Float]$$

$$normalise = pfold \dots$$

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The fusion rule:

$$\begin{aligned} pfold\ h_1\ h_2\ (buildp\ g\ c) \\ \rightsquigarrow \\ \text{let } (a, z) = g\ (\lambda b\ a \rightarrow h_1\ b\ a\ z)\ (h_2\ z)\ c \text{ in } a \end{aligned}$$

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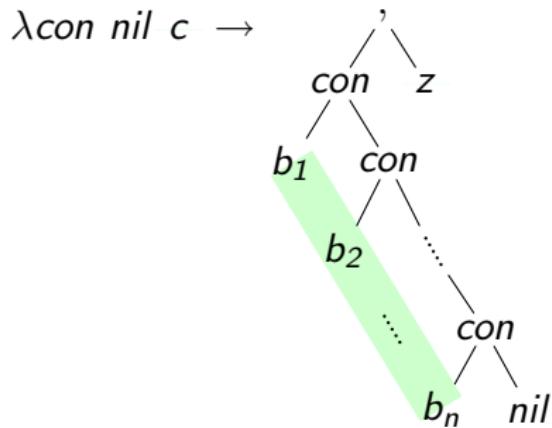
$$\text{buildp } g = g \text{ (:) []}$$

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$$\begin{aligned} buildp :: (\forall a. (b \rightarrow a \rightarrow a) \rightarrow a \rightarrow c \rightarrow (a, z)) \rightarrow c \rightarrow ([b], z) \\ buildp g = g (:) [] \end{aligned}$$

The type of g forces it to be essentially of the following form:



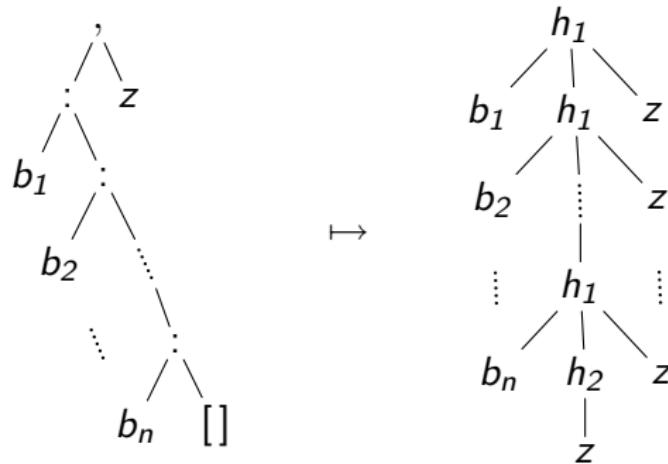
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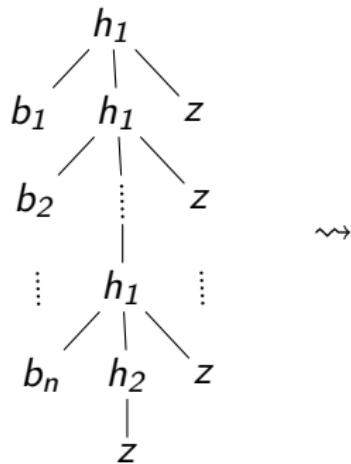
$$pfold h_1 h_2 (bs, z) = foldr (\lambda b a \rightarrow h_1 b a z) (h_2 z) bs$$

A concrete output ($buildp g c$) will be consumed as follows:



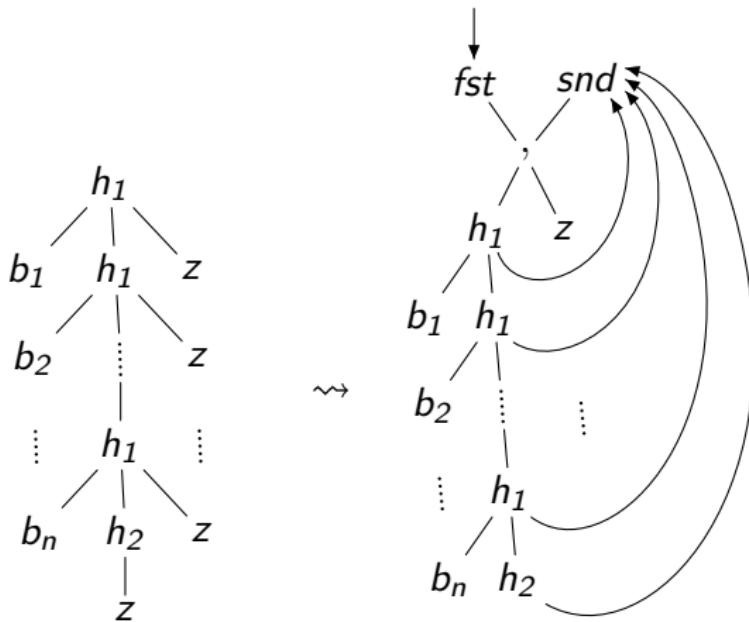
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pfold h₁ h₂ (g (:)) [] c) ~~>



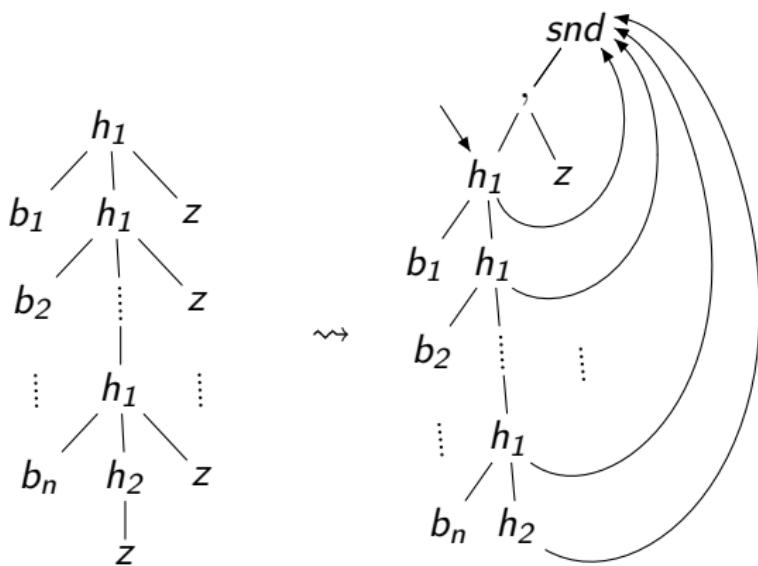
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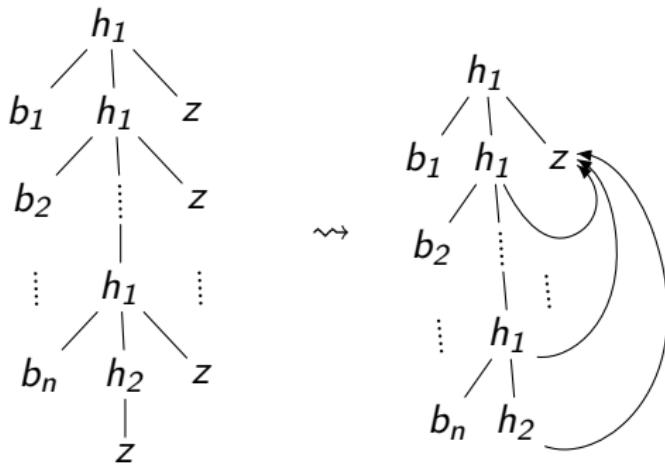
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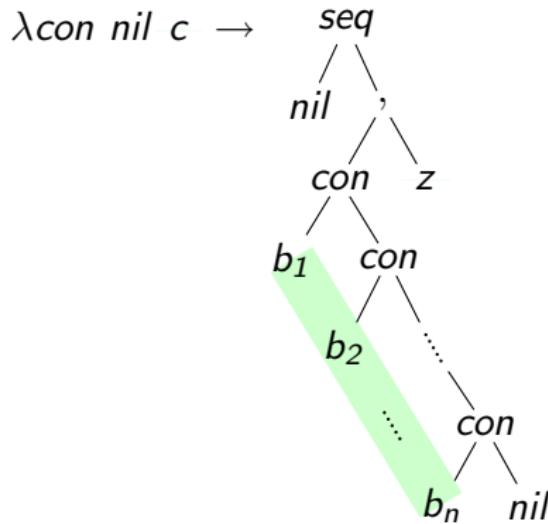


A Problem with Selective Strictness

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In Haskell, g could also be, for example, of the following form:



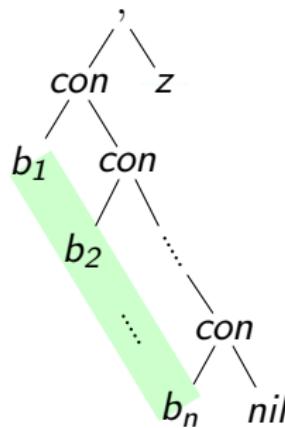
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$\lambda con\ nil\ c \rightarrow$

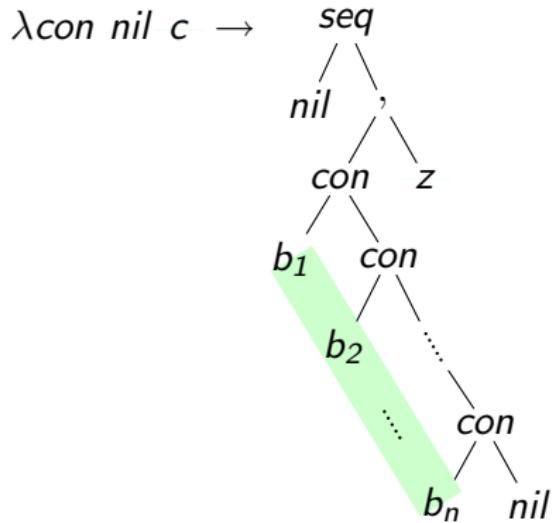


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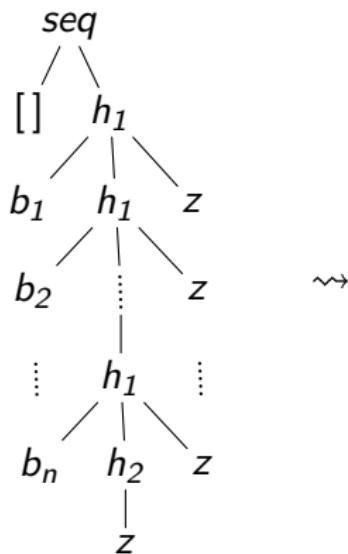
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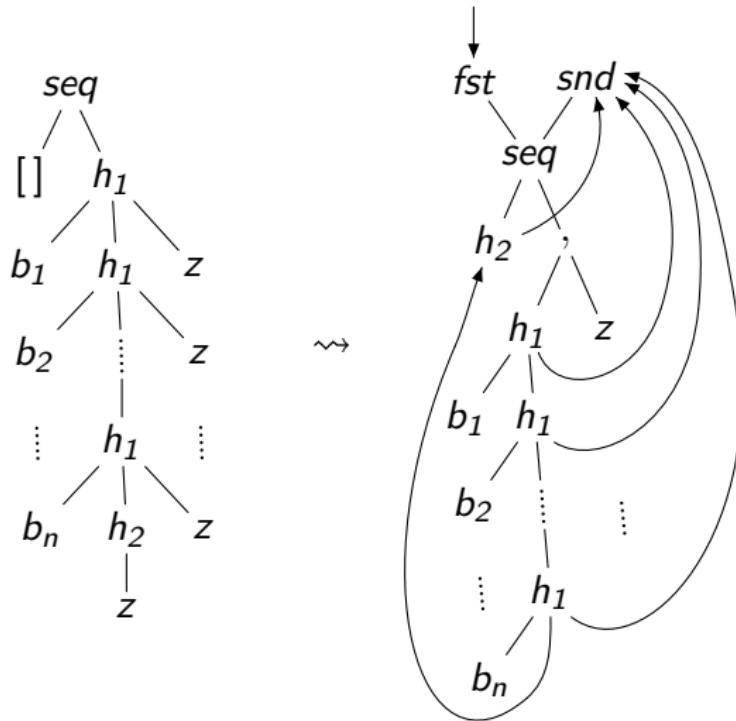
This would lead to the following replacement:



\rightsquigarrow

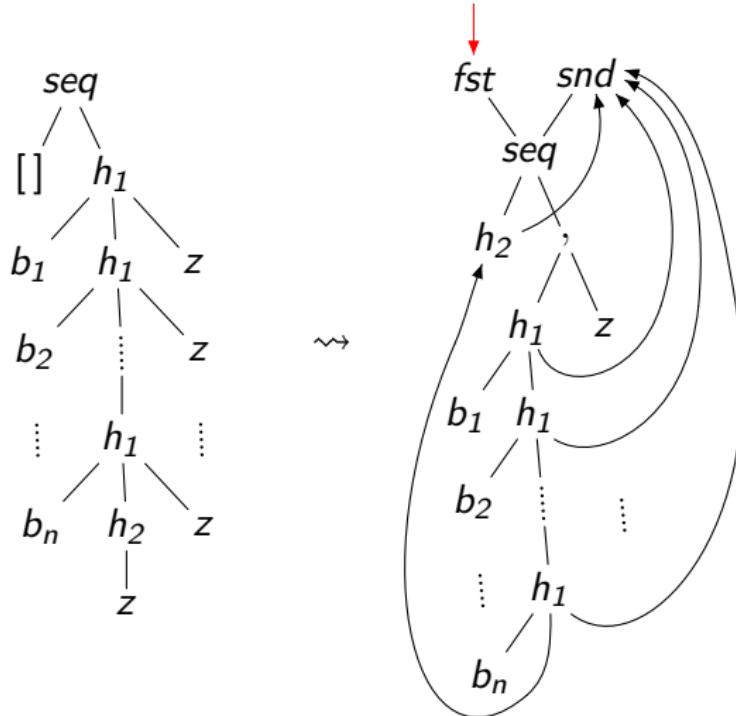
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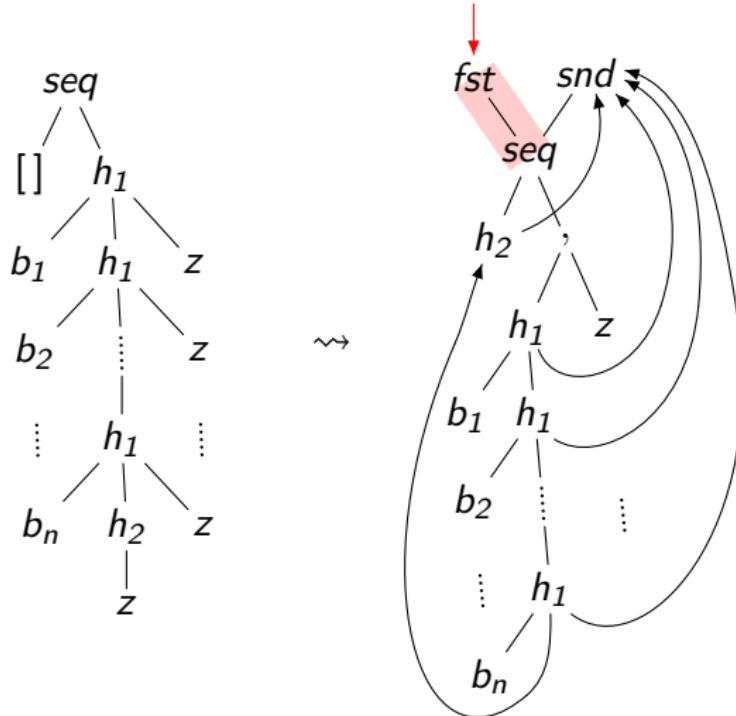
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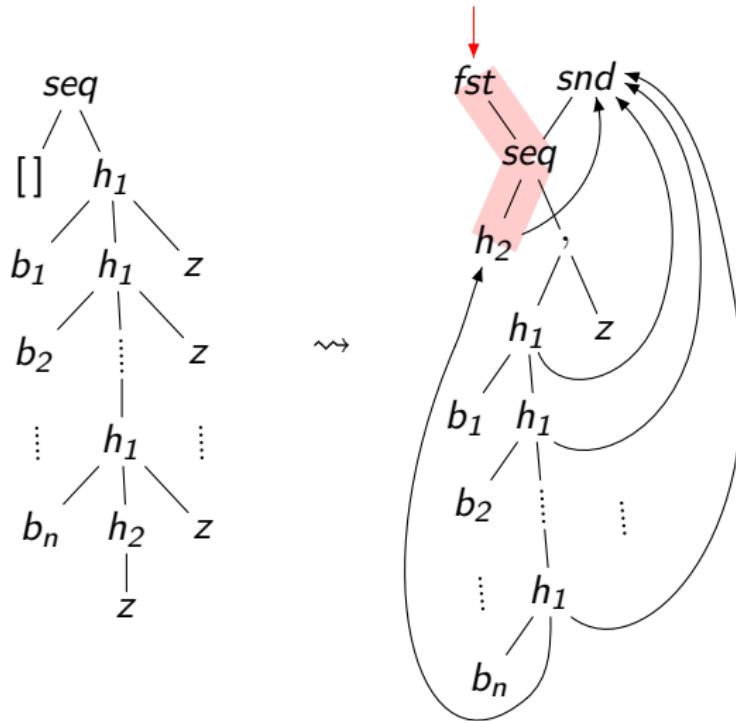
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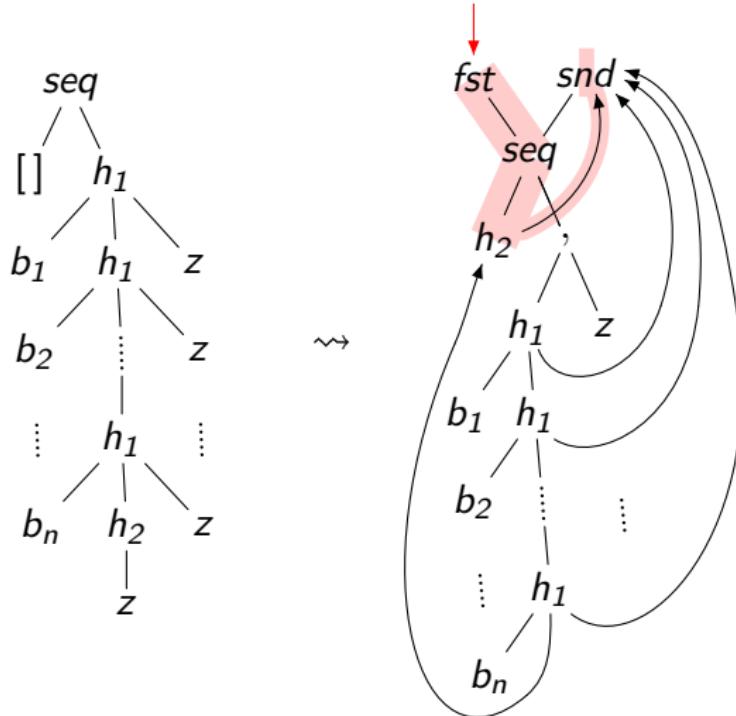
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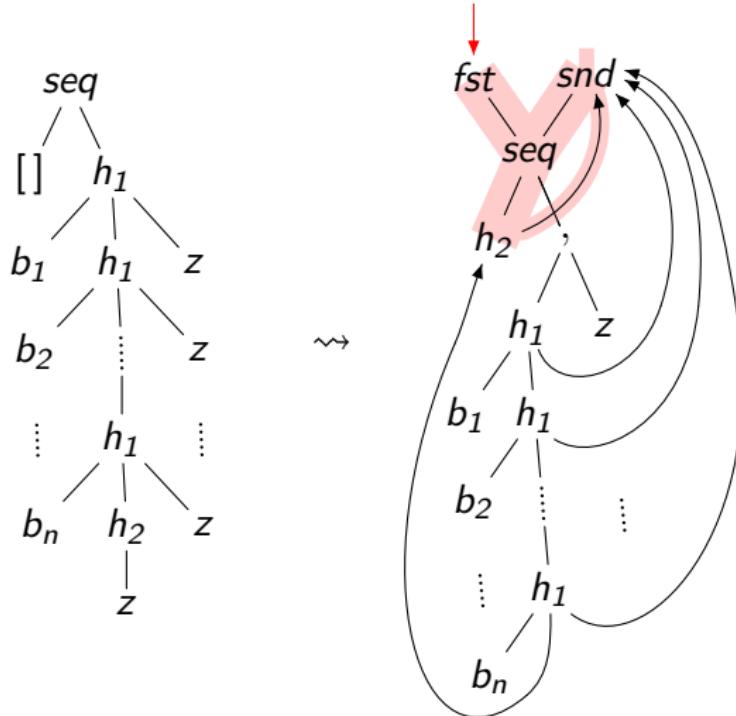
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Total and Partial Correctness

Theorem 1

If $h_2 \perp \neq \perp$ and $h_1 \perp \perp \perp \neq \perp$, then

$$\begin{aligned} & \text{pfold } h_1 \ h_2 \ (\text{buildp } g \ c) \\ & = \\ & \text{let } (a, z) = g \ (\lambda b \ a \rightarrow h_1 \ b \ a \ z) \ (h_2 \ z) \ c \text{ in } a \end{aligned}$$

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Theorem 2

Without preconditions,

$$\begin{aligned} & \text{pfold } h_1 \ h_2 \ (\text{buildp } g \ c) \\ & \quad \square \\ & \text{let } (a, z) = g \ (\lambda b \ a \rightarrow h_1 \ b \ a \ z) \ (h_2 \ z) \ c \text{ in } a \end{aligned}$$

Replacing Circularity by Higher-Orderedness

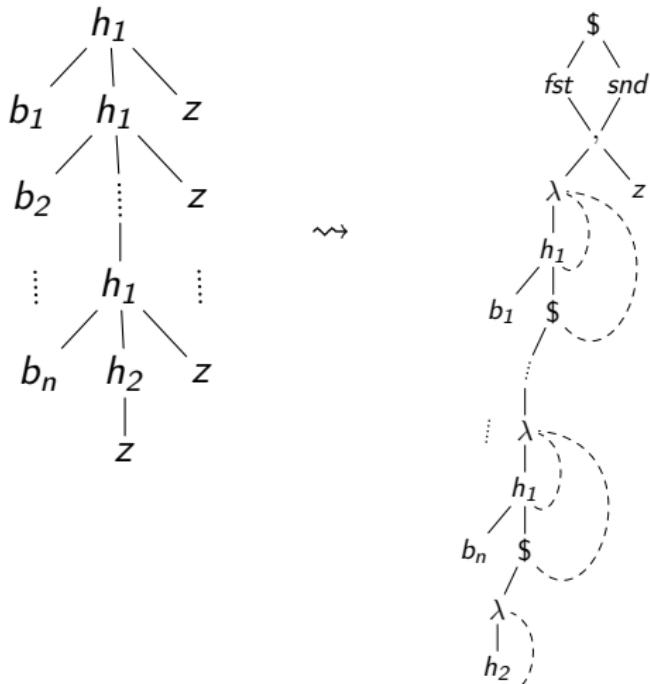
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Replacing Circularity by Higher-Orderedness

*pfold h₁ h₂ (g (: [] c) ~> let (a, z) = g (λb a → h₁ b a z) (h₂ z) c in a
case g (λb k z → h₁ b (k z) z) (λz → h₂ z) c
of (k, z) → k z*

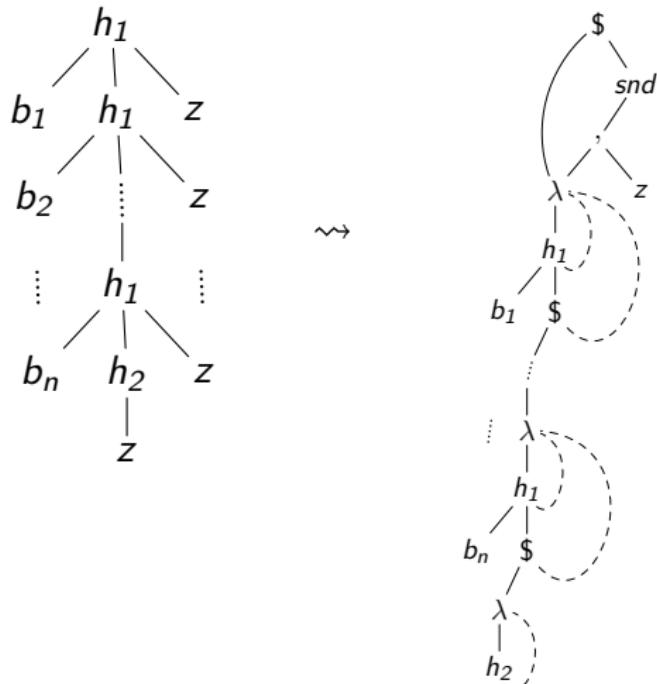
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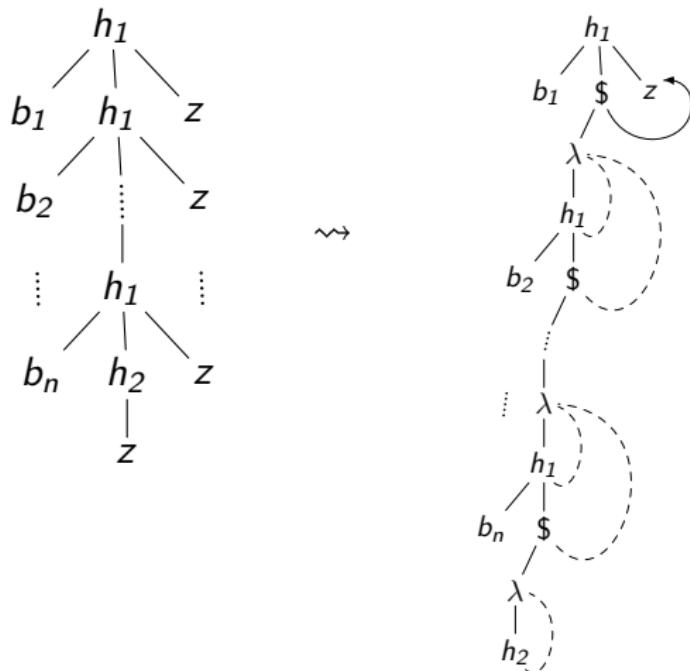
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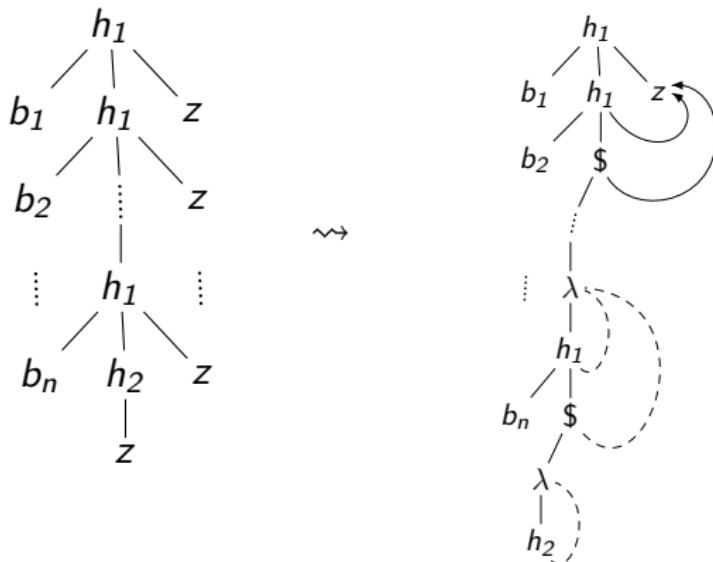
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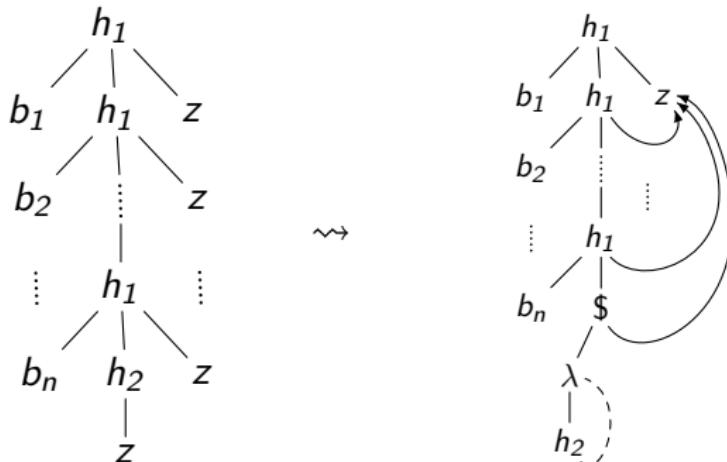
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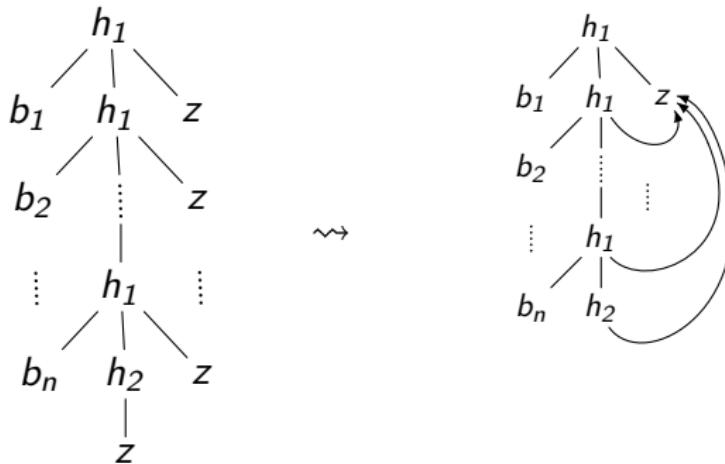
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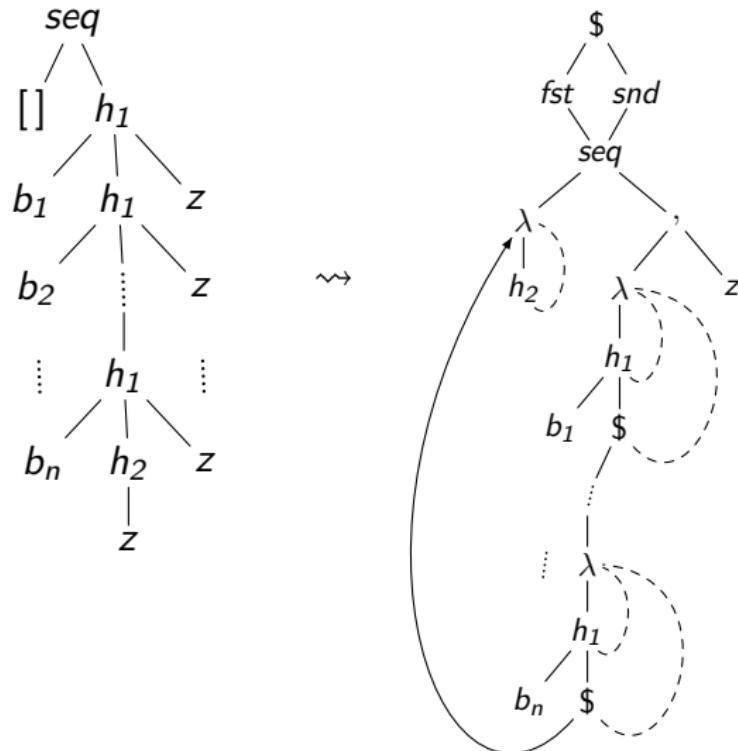
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No Problem with Selective Strictness

For a g of the problematic form considered earlier:



Total Correctness

Theorem 3

Without preconditions,

$$\begin{aligned} & \text{pfold } h_1 \ h_2 \ (\text{buildp } g \ c) \\ & = \\ \text{case } g \ (\lambda b \ k \ z \rightarrow h_1 \ b \ (k \ z) \ z) \ (\lambda z \rightarrow h_2 \ z) \ c \ \text{of } (k, z) \rightarrow k \ z \end{aligned}$$

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Tricky Sharing Issues — Circular Shortcut Fusion

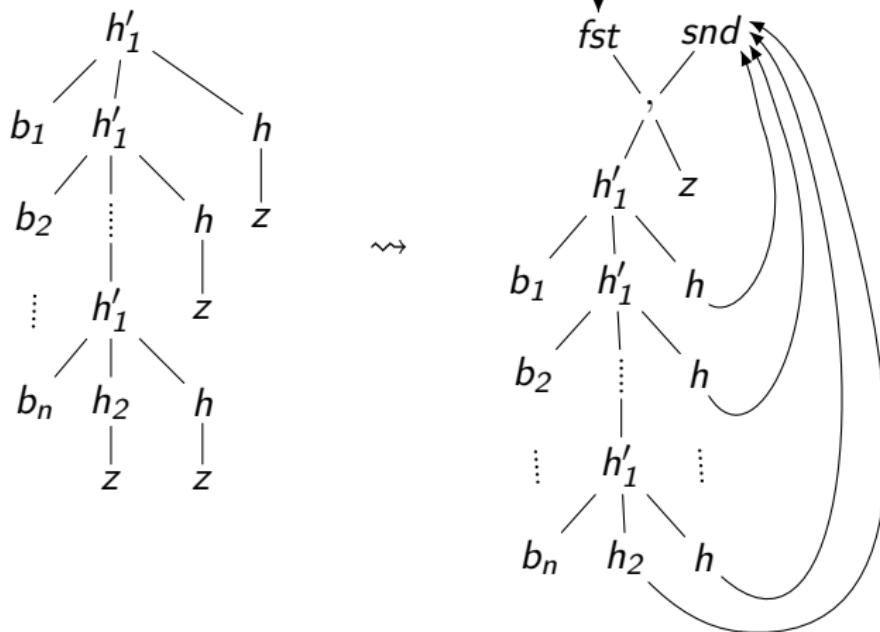
$pfold\ h_1\ h_2\ (buildp\ g\ c) \rightsquigarrow \text{let } (a, z) = g\ (\lambda b\ a \rightarrow h_1\ b\ a\ z)\ (h_2\ z)\ c \text{ in } a$

If $h_1 = \lambda b\ a\ z \rightarrow h'_1\ b\ a\ (h\ z)$,

Tricky Sharing Issues — Circular Shortcut Fusion

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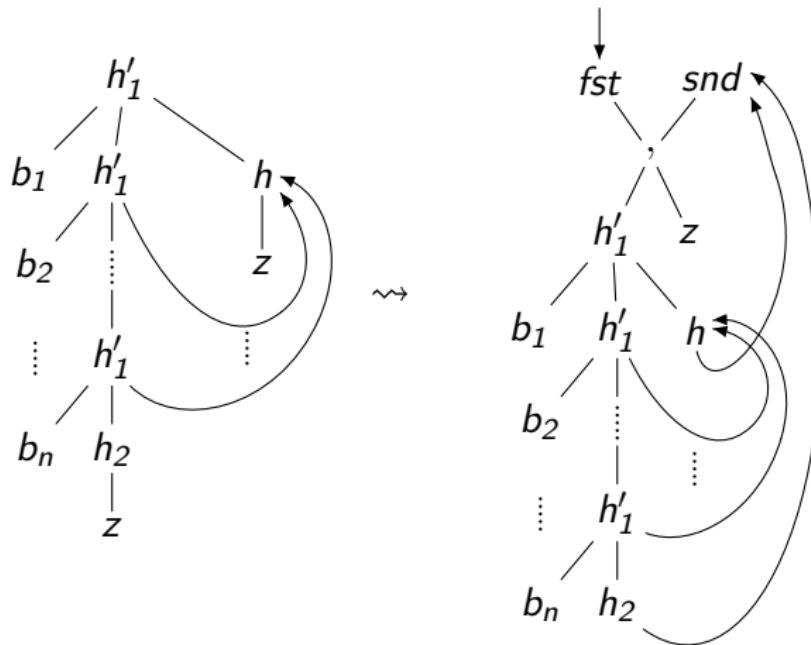
If $h_1 = \lambda b \ a \ z \rightarrow h'_1 \ b \ a \ (h \ z)$, then:



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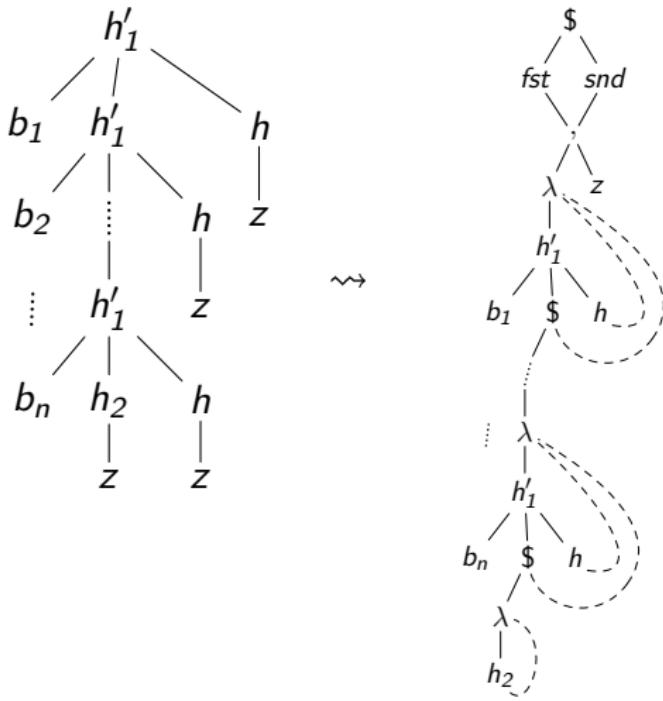
If $h_1 = \lambda b \ a \ z \rightarrow h'_1 \ b \ a \ (h \ z)$, then using full laziness:



Tricky Sharing Issues — Higher-Order Shortcut Fusion

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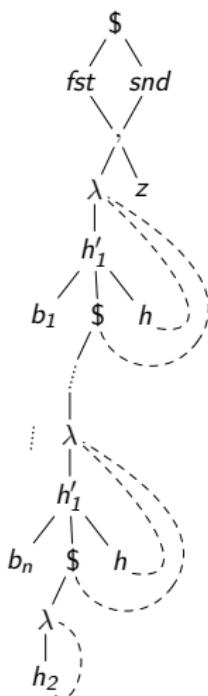
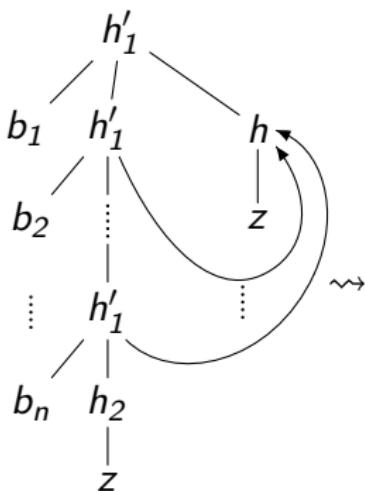
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Tricky Sharing Issues — Higher-Order Shortcut Fusion

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If $h_1 = \lambda b\ a\ z \rightarrow h'_1\ b\ a\ (h\ z)$, then **using full laziness**:



Also in the Paper

- ▶ *pfold'*- and *buildp'*-combinators for better sharing behaviour, with totally correct fusion rules (Theorem 4)

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- ▶ a safely approximating (and post-processing-friendly) $destroy/unfoldr$ -fusion rule (Theorem 7)

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- ▶ $pfold'$ - and $buildp'$ -combinators for better sharing behaviour, with totally correct fusion rules (Theorem 4)
- ▶ totally correct $foldr/build$ -fusion rules (Theorems 5 and 6)
- ▶ a safely approximating (and post-processing-friendly) $destroy/unfoldr$ -fusion rule (Theorem 7)

...

what about, for example, stream fusion [Coutts et al. 2007] ?

References

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